

Втори европейски конкурс за най-добра учебна сериозна игра в рамките на проект  
LUDUS

Списък на победителите по категории:

<b>Best professional learning game – high budget (over 40.000€)</b>				
Rank	Name of the game	Submitter	Organization	Played with
1.	GlobStrat	Gael, Paul	CEO-Academy (France)	PC (URL)
2.	EnerCities	Derk, de Geus	Paladin Studios (Netherlands)	PC (URL)
3.	SimSafety	Vasileios, Delis	Research Academic Computer Technology Institute (Greece)	PC (URL)
<b>Best professional learning game – low budget (under 40.000€)</b>				
Rank	Name of the game	Submitter	Organization	Played with
1.	WildChords	Christopher, Thür	Ovelin Oy (Finland)	Acoustic guitar (PC for beta version)
2.	Enterprise Conception	László, Antal	Elementum Consulting Kft. (Hungary)	PC with installed Java runtime environment
3.	The sustainability game	Nicola, Whiggon	Manchester Metropolitan University (UK)	PC (URL – Thinking Worlds platform)
<b>Best functional learning game</b>				
Rank	Name of the game	Submitter	Organization	Played with
1.	Nebulosity	George, Kalmpourtzis	Aristotle university Thessaloniki - White Tower Studios (Greece)	PC
2.	Berlin in Dialogs	Dimitar, Akivanov	AkSyst Ltd. (Bulgaria)	PC (URL)
3.				
<b>Best learning game idea/concept/storyboard</b>				
Rank	Name of the game	Submitter	Organization	Played with
1.	Ladybug Box	George, Kalmpourtzis	Aristotle university Thessaloniki - White Tower Studios (Greece)	iOS operating system in iPad 1 and iPad 2 devices
2.	Map-O-Logic	Elena, Valeva	Human Value International (Bulgaria)	/
3.	Hold on Jimmy!	Davide, Di Donato	Politecnico di Milano (Italy)	/